

Dr. Bhavana S., *M.Sc., Ph.D*

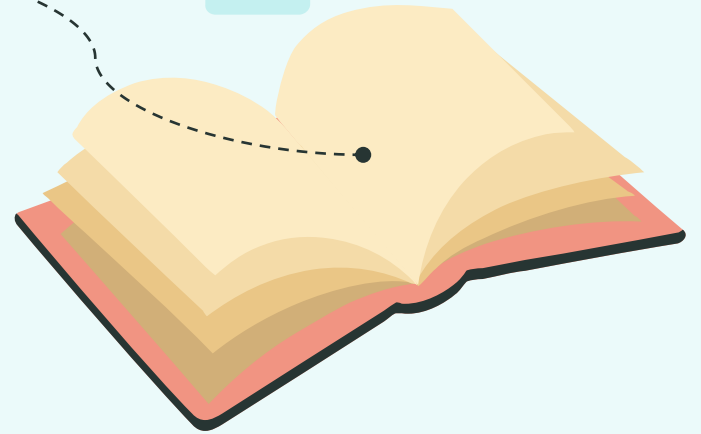
Asst. Professor & Head, Dept. of Animation & Virtual Reality

My Professional Journey

From 2017 - 2023

**“A rolling stone gathers
no moss.”**

— *Publius Syrus*



ABOUT ME

Myself achieved a great deal of academic success, having completed a *BSc, MSc, Ph.D.*

Also achieved *university rank holder status*, and my PhD from Vellore Institute of Technology, a world-ranked university in India.

Additionally, I am a member of the *Franco Indian Film Society in France.*



EXPERIENCE

01
Jun 2009 - Nov 2015

Assistant Professor & Head
Dept. of Visual Communication
Achariya Arts and Science College, Puducherry, India

02
Jan 2010 - Dec 2015

Indian Correspondent,
Franco Indian Film Society

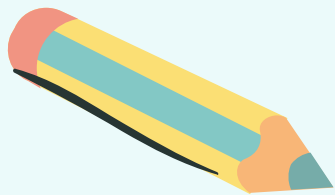
03
Freelancer for Campus News Bulletin, Video & Audio
Editing, Community Radio Station Pudevai Vaani 107.8 MHz
(Transmission and Recording), Pondicherry University

04
Dec 2015 - Jun 2017

Assistant Professor & Head
B.Sc., (Film Making, Animation & Gaming)
Jain (Deemed-to-be University)

Jun 2017 - 2023

MY PROFESSIONAL CREDO



01

LEADER

In my field to promote excellence in teaching, research, and service.

02

CREATE

An Environment With respect, collaboration, & open communication.

03

EQUITABLE

opportunities for all students and faculty.

04

MENTOR

role model for students, faculty, and staff

ACADEMIC JOURNEY

JOINED

as senior faculty in the department of Digital Filmmaking & Department HOD of filmmaking at Jain University in 2017.

SOLO ROLE

handled 4 subjects, Budget and Operations, Departmental development activities.

ORGANIZED

resource person for workshop, BOS and BOE from National and International like, IIMB, IFT, Pondicherry University(Central University).

100%

What ever subject I handled achieved 100% result. Except one semester one student he's not keeping well, he didn't return anything.

From 2017 - Present

ROLES AND RESPONSIBILITIES IN JAIN DEEMED TO BE UNIVERSITY

COORDINATOR FOR

- Placement and event (2017 - Aug 25th 2020).
- NAAC/ UGC/NIRF/BOS/BOE.
- Documentation across Animation, Gaming & DFM programs (UG/PG).
- Placement and event coordinator (2017 - Aug 25th 2020).
- Academic and Non-academic activities with university and Inurture.
- ARM Meeting.
- ISDC.
- Mentoring Faculty and Students.
- Student Counselling.
- Admission Counselling.
- Semester coordinator till May 2021.
- SPOC for Animation, Filmmaking, Gaming (4th Feb 2020 to 2022).

ADDITIONAL RESPONSIBILITIES

2017 – 2018 May

Coordinator for Gaming department.

Promoted as a Mentor for Dept. of Animation Vertical (JAIN University).

Organized Photo Contest,
TOONIESTA Fest.

Promoted as a SPOC for B.Sc.,
Programmes Animation, DFM &
Gaming.

MY APPROACH AS ASSISTANT PROFESSOR & HEAD

TO FOSTER a culture of

respect and collaboration, to promote academic excellence, and to ensure that all students have equal access to resources and opportunities.

TO CREATE an inclusive and equitable

learning environment that encourages critical thinking and creative problem-solving.

TO ENSURE all students are

provided with the necessary tools and resources to achieve their academic goals.

AN APPROACHABLE understanding mentor

available to provide guidance and support to students.

At JAIN UNIVERSITY

Member Board of Studies

Member Board of Examination

NAAC/ UGC/NIRF/BOS

IQAC/NAAC/ISO (Dept. of A&VR)

Research Mentor for Faculty and Students

OTHERS

Committee member for organising International conference 2020 School of CS & IT.

Question Paper setter various university

ACADEMIC BODIES

MEMBER & ROLE

From 2017 - Present

Achievements

CERTIFICATE
COURSE

07

PAPER
PRESENTED

09

WORKSHOP
ATTENDED

07

TRAINING
PROGRAM

05

PROGRAMME
ORGANIZED

60+

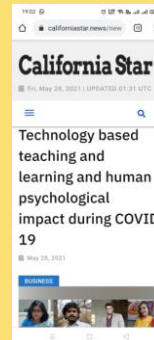
FUNDED
PROJECT

01



During COVID-19 Research Article Published More than 30 News paper

<https://theprint.in/ani-press-releases/technology-based-teaching-and-learning-and-human-psychological-impact-during-covid-19/666984/>



PUBLICATIONS

From 2017 - Present

09 Research Articles
in Scopus Indexed
Journal

05 Research Articles
in Reputed Peer
reviewed Journals

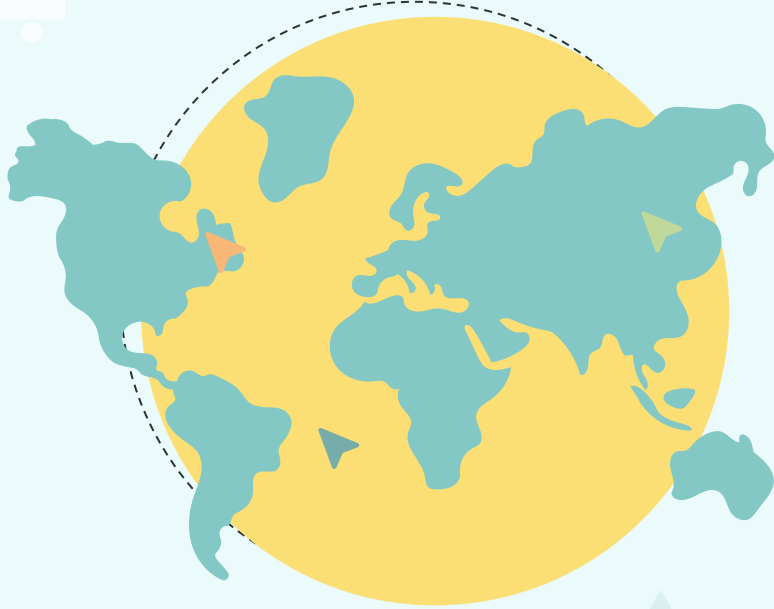
02 Book Chapters
Published with ISBN

06 Research Articles
are Submitted for
Publication

Link for Supporting Documents

<https://drive.google.com/>

RECOGNITION AT JAIN



BEST TEACHER

Appreciated by Dr. Vasu Former Director, JAIN University.



STAR PERFORMER

Mentioned by Dr. Rajesh, JAIN University for Documentation in SCSIT.



MENTOR MENTEE

Created a template for Mentor and Mentee, currently university using that template with modified version.



ATAL FDP

As a CO- coordinator with the Dr. Abhishek Kumar.

CHALLENGES

No matter the obstacles,
strive for excellence
every day.

LIMITED FACILITIES

It difficult to keep up with industry trends and stay competitive.

STAFFING SHORTAGES

Fewer than necessary, which lead to an increased workload for existing staff members.

TIME CONSTRAINTS

large workload with limited time, which make it difficult to complete tasks efficiently and effectively.

LIMITED BUDGET

work with a limited budget, which can make it difficult to purchase new equipment, organizing workshop, or invest in other resources.

AS A PROFESSIONAL

FROM STUDENTS

Positive Feedbacks on

- Clarity of instructions
- Availability
- Engagement
- Relevance
- Grading
- Support

FROM FACULTY

Positive Feedbacks on

- Clear communication
- Openness to feedback
- Collaboration
- Fair evaluation
- Availability and accessibility
- Accountability for results



ACCOMPLISHMENTS & CONTRIBUTIONS

AWARDS

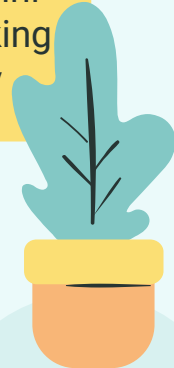
Under my guidance
students won
Four Awards

DOCUMENTARY

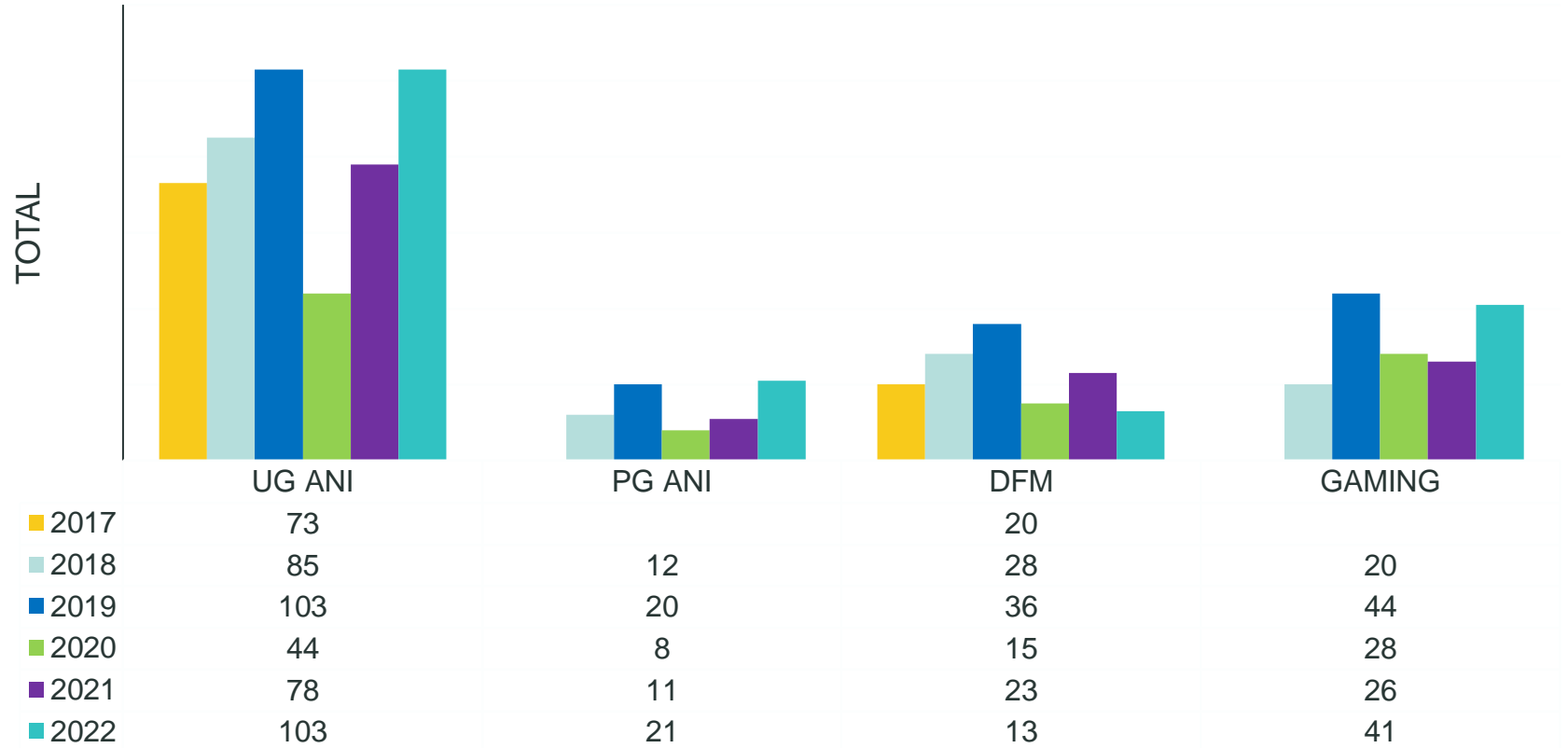
Under my guidance
we done
documentary
Tribute to
Nadaprabhu
Kempegowda

OUTCOMES

Various Projects
for academic
activity, many
student alumni
are now working
in industry



STUDENTS STRENGTH

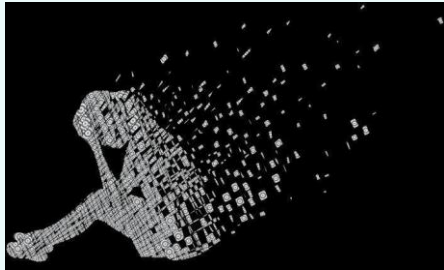


STUDENTS OUTCOMES

2017 – Present

1. Develop a comprehensive understanding of the fundamentals of digital filmmaking, including cinematography, sound design, editing, and post-production.
2. Learn how to use industry-standard digital filmmaking equipment and software.
3. Develop the ability to effectively communicate a story through visual media.
4. Develop the ability to work collaboratively with other filmmakers and crew members.
5. Develop the ability to create a professional-quality film from concept to completion.
6. Learn how to market and distribute a film.

STUDENTS OUTCOMES



AWARDS DURING MY PERIOD

Department of Animation, DFM & Gaming

JGi JAIN SCHOOL OF COMPUTER SCIENCE AND IT

 2017 1st Place	 2017 1st Place	 2019 Winner
FICCI BAF AWARDS	WHITE CANVAS AWARDS	IGNITE FILM FESTIVAL
 2019	 2019	 2019
PROMISING INDIAN AWARDS NEW DELHI	DOCTORATE AWARD OF ACHIEVER CHENNAI	INDIA STAR YOUNG ACHIEVER AWARD BHOPAL
 2020 1st Runner Up	 2020 Best Director	 2020 Best Experimental
IMT - FILMANIA	LONDON	SOUTH INDIAN INTERNATIONAL FILM AWARDS

NURTURE EDUCATION & CARE

Department of Animation, DFM & Gaming

JGi JAIN SCHOOL OF COMPUTER SCIENCE AND IT

 2020 2nd Place	 2020 2nd Place	 2020 2nd Place
REELS INTERNATIONAL SHORT FILM FESTIVAL, AURANGABAD	AWARD OF BEST DOCUMENTARY FOR INCREDIBLE INSIGHT, BRAZIL	INDEPENDENT SHORTS AWARDS, LOS ANGELES
 2020 2nd Place	 2020 2nd Place	 2020 2nd Place
LISBON FILM RENDEZVOUS, PORTUGAL	INDIE SHORT FEST LOS ANGELES	NEW WAVE SHORT FILM FESTIVAL, GERMANY
 2020 2nd Place	 SIVANI VIVEKANANDA AWARD 2021	 CREATIVE ENTREPRENEUR OF THE YEAR AWARD PUNJAB
INDAPURAM INTERNATIONAL SHORT FILM FESTIVAL HYDERABAD	SWAMI VIVEKANANDA AWARD, PANIPAT	CREATIVE ENTREPRENEUR OF THE YEAR AWARD PUNJAB

NURTURE EDUCATION & CARE

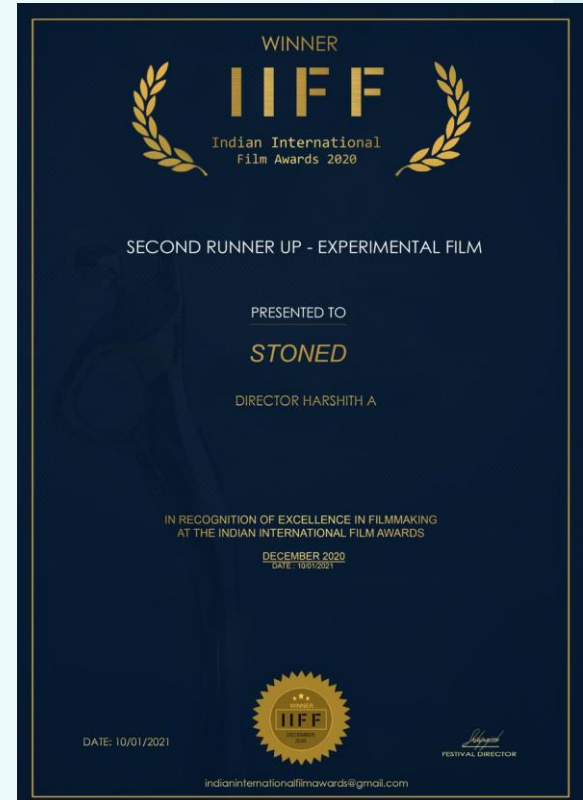
Department of Animation, DFM & Gaming

JGi JAIN SCHOOL OF COMPUTER SCIENCE AND IT

 2020 2nd Place	 INDIAN HUMANITARIAN AWARD, HYDERABAD	 2020 Winner
IIFF INDIAN INTERNATIONAL FILM AWARD	INDIAN HUMANITARIAN AWARD, HYDERABAD	RAMAIIH INSTITUTE OF MANAGEMENT BANGLORE
 2020	 2020 Winner	 2020 Winner
INDIA STAR INDEPENDENT AWARD BHOPAL	DRUK INTERNATIONAL FILM FESTIVAL WINNER BHUTAN	MADRAS INDEPENDENT FILM FESTIVAL WINNER CHENNAI
 2020	 Gart INTERNATIONAL FILM FESTIVAL	 GIMFA - GRALHA INTERNATIONAL MONTHLY FILM AWARDS
TAGORE INTERNATIONAL FILM FESTIVAL WINNER WEST BENGAL	ART INDEPENDENT INTERNATIONAL FILM FESTIVAL, KERALA	GIMFA - GRALHA INTERNATIONAL MONTHLY FILM AWARDS

NURTURE EDUCATION & CARE

AWARDS DURING MY PERIOD



EVENTS ORGANIZED



EVENTS ORGANIZED



EVENTS ORGANIZED



EVENTS ORGANIZED



HOME » BUSINESS SPOTLIGHT

OUTLOOK FOR BRANDS

'Art of Light and Paint' Art and Photography Exhibition Inaugurated at Jain (Deemed To-Be-University)

The exhibition was a great success with students from various institutions in Bangalore participating in it. The event showcased the creative works of the students in the form of art and photography, ranging from traditional paintings to digital art, and the photography showcased the beauty of creativity.



'Art of Light and Paint' Art and Photography Exhibition Inaugurated at Jain (Deemed To-Be-University)

<https://www.outlookindia.com/business-spotlight/-art-of-light-and-paint-art-and-photography-exhibition-inaugurated-at-jain-deemed-to-be-university--news-247690>

**THANK
YOU**

